



SENswitcher.

SENswitcher provides a series of cause and effect activities. They can be individually tailored to the abilities of individual children. They range from a simple one press activity to multiple press activities, targeting and simple scanning.

Setting up.

SENswitcher runs from a browser window. It can either be run over the internet, or the files can be installed on a computer for offline use.

To run from the internet, go to:

<http://www.northerngrid.org/sen/NetSwitch/index.htm>

To run from a computer, run the setup file which installs the files in the correct place on the hard drive.

SENswitcher needs Macromedia Shockwave player which can be installed by running the SIF.exe file that will have been installed on the hard drive with the other files when setup was run.

SENswitcher runs from a shortcut to *Offline_Index.htm*, which can be put on the desktop and named appropriately (eg SENswitcher).

When run, IE may display a warning message:

"Internet Explorer has restricted this file from showing active content that could access your computer". The message may be slightly different depending on which version of IE you are using.

To stop this appearing every time, in IE, go to *Tools - Internet Options - Advanced - Security*

Tick the box that says "Allow active content to run in files on My Computer". Shut down IE and start again.

Using SENswitcher.

Double click on the shortcut on your desktop.



This will open Internet Explorer and will either connect to the SENswitcher website or will use files stored on your computer, depending on how it has been set up. Either way it looks and works exactly the same.

You should be presented with a page headed 'SEN software'.

SEN Software

Note the

Brief outline of project.

Keys to remember:

M : Takes you back to the menu screen once the games are running
Alt +F4 (PC), Apple +W (Mac) : Closes the launched activity window

Experiential



Level 1 : Shapes

10 animated shapes which do not require user input. The shapes range from a single star to a square morphing into a triangle.

Launch →



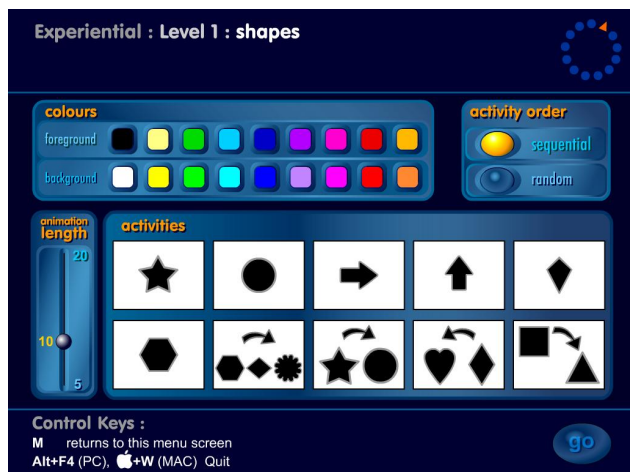
Level 2 : Patterns

10 animated patterns which do not require use input. The patterns range from linear stripes which track up the screen to tunnelling concentric circles.

Launch →

instructions at the top of the page – To return to the menu at any time press 'M'. To close the activity you are doing press 'Alt' and 'F4' together.

Select the activity you want to do be clicking on it's 'Launch' button.



You will then be presented with a setup menu for the activity you have selected.

You can select the foreground and background colours by clicking on the screen in the right place. You can also set the duration and sequence of the animations using the relevant buttons.

If you don't want to run all the animations shown, click on the ones you don't want and they will go almost blank. These ones will then be missed out in the sequence.

Once you have altered the setting to how you want, click on Go.

The activities will loop round until you press 'M' for menu.